Orange Public Schools Office of Innovation

Digital Media



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"GOOD TO GREAT"

Revised: 8/17/21

Digital Media Grades 10-11

Course Description: The second course of the Audio-Visual Technology and Film Program, students will build upon the essential skills and techniques they were introduced to in Introduction to Digital Media with a heavy emphasis on 21st Century Skills and project-based learning. Students enrolled in the course will be provided with projects where they will be able to videotape school events, learn pre-production techniques, enhance their screenwriting skills, acquire producing skills, and promote their own film projects.

Scope and Sequence

Timeline	Concepts			
Marking Period 3	 Unit 1: Animation, Special Effects and Composition Design (52 class periods, 45 minutes each) Unit 2: Stop Motion Animation and Directing Actors (53 class periods, 45 minutes each) 			
Marking Period 4	Unit 3: 2D Animation in After Effects and Digital Movie Poster (40 class periods, 45 minutes each)			

Unit 1	Animation, Special Effects, Composition Design II	Grade(s)	10-11			
Overview/Rationale						
	e in the visual exploration of the importance of Animation, Special Effect					
-	g as well as specific reasoning in the use of special effects. Students wi	i also utilize	computer			
imagery and Stop N						
New Jersey Stude	nt Learning Standards					
• 9.3.12.AR.2	Analyze the importance of health, safety and environmental manageme	nt systems, j	policies and			
procedures	common in arts, audio/video technology and communications activities	and facilities	i.			
• 9.3.12.AR.3	Analyze the lifestyle implications and physical demands required in the	arts, audio/v	isual			
technology	and communications workplace.					
• 9.3.12.AR.4	Analyze the legal and ethical responsibilities required in the arts, audio/	visual techno	ology and			
communica	tions workplace.					
• 9.3.12.AR.5	Describe the career opportunities and means to achieve those opportunities	nities in each	of the Arts,			
A/V Techno	logy & Communications Career Pathways					
• 9.3.12.AR.6	Evaluate technological advancements and tools that are essential to occ	upations wit	hin the Arts,			
A/V Techno	logy & Communications Career Cluster.					
Career Readiness,	Life Literacies, and Key Skills					
• 9.4.5.Cl.1: L	Ise appropriate communication technologies to collaborate with individu	uals with dive	erse			
perspective	s about a local and/or global climate change issue and deliberate about	possible solu	tions			
• 9.4.5.Cl.3: F	articipate in a brainstorming session with individuals with diverse persp	ectives to exp	pand one's			
thinking abo	out a topic of curiosity					
• 9.4.5.Cl.4:	Research the development process of a product and identify the role of t	ailure as a p	art of the			
creative pro	cess					
• 9.4.5.CT.1:	dentify and gather relevant data that will aid in the problem-solving pro	cess				
• 9.4.5.CT.2:	dentify a problem and list the types of individuals and resources (e.g., so	hool, comm	unity			
agencies, go	overnmental, online) that can aid in solving the problem					
• 9.4.5.CT.3:	Describe how digital tools and technology may be used to solve problem	15.				
• 9.4.5.CT.4:	Apply critical thinking and problem-solving strategies to different types	of problems :	such as			
personal, ad	ademic, community and global					
• 9.4.5.GCA.1	: Analyze how culture shapes individual and community perspectives an	d points of vi	ew			
• 9.4.5.CT.1:	dentify and gather relevant data that will aid in the problem-solving pro	cess				
• 9.4.5.CT.2:	dentify a problem and list the types of individuals and resources (e.g., so	hool, comm	unity			
agencies, go	agencies, governmental, online) that can aid in solving the problem					
• 9.4.5.CT.3:	 9.4.5.CT.3: Describe how digital tools and technology may be used to solve problems. 					
	Apply critical thinking and problem-solving strategies to different types o	of problems s	uch as			
personal, ad	ademic, community and global					
• 9.4.8.IML.3	Create a digital visualization that effectively communicates a data set u	sing formatti	ng			
techniques	such as form, position, size, color, movement, and spatial grouping					
• 9.4.12.Cl.1:	 9.4.12.CI.1: Demonstrate the ability to reflect, analyze, and use creative skills and ideas 					
• 9.4.12.Cl.2:	 9.4.12.Cl.2: Identify career pathways that highlight personal talents, skills, and abilities 					

• 9.4.12.CI.3: Investigate new challenges and opportunities for personal growth, advancement, and transition

- CRP1: Act as a responsible and contributing citizen and employee
- CRP2: Apply appropriate academic and technical skills
- CRP3: Attend to personal health and financial well-being
- CRP4: Communicate clearly and effectively and with reason
- CRP5: Consider the environmental social and economic impacts of decisions
- CRP6: Demonstrate creativity and innovation
- CRP7: Employ valid and reliable research strategies
- CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9: Model integrity, ethical leadership and effective management
- CRP10: Plan education and career paths aligned to personal goals.
- CRP11: Use technology to enhance productivity
- CRP12: Work productively in teams while using cultural global competence

Technology/Computer Science and Design Thinking			Interdisciplinary Standards
 8.1.12.A.1 Create a personal digital portfolio which reflects personal and academic interests, achievements, and career aspirations by using a variety of digital tools and resources 8.1.12.A.2 Produce and edit a multi-page digital document for a commercial or professional audience and present it to peers and/or professionals in that related area for review. 8.1.12.C.1 Develop an innovative solution to a real-world problem or issue in collaboration with peers and experts, and present ideas for feedback through social media or in an online community. 		•	NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. NJSLSA.W6. Use technology, including the Internet, to produce and publish writing and to interact and collaborate with others. RI.11-12.1. Accurately cite strong and thorough textual evidence, (e.g., via discussion, written response, etc.), to support analysis of what the text says explicitly as well as inferentially, including determining where the text leaves matters uncertain. W.11-12.4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. (Grade-specific expectations for writing types are defined in standards 1–3 above.
21 st Century Themes: Check all that apply		Ind T- 7	^t Century Themes: Check all that apply icate whether these skills are <i>E</i> -Encouraged, Faught, or <i>A</i> -Assessed in this unit by marking <i>T</i> , <i>A</i> on the line before the appropriate skill.
х	Civic Literacy	Е, Т, А	Communication
x	Global Awareness	E, T, A	Critical Thinking and Problem Solving

х	Health Literacy		Е, А	Collaboration	
х	Financial, Economic, Busin Literacy	ness, & Entrepreneurial	E, T, A	Creativity and Innovation	
	Environmental Literacy			Other:	
Ess	ential Question(s)				
Enc	• How can visual effects	and 3D Animation used in the be used to improve digital pr is be created in videos withou eated in videos?	oduction	?	
Stu	• Math is a necessary co	nt aspect of digital media.	use of con	nputer software.	
	 Record and edit sound clips Adjust volume levels within a sound clip Evaluate the quality of a soundtrack Combine video clips to create a finished product Navigate a video editing program to create a high-quality video presentation Import and manage files using a video editing program Add titles, sounds, and effects to video projects Insert keyframes into a video timeline Manipulate frame rates and use advanced cutting tools to cut video. 				
Ass	essments				
	 <u>Pre and Formative</u> – Exit Ticket <u>Summative</u> – Vocabulary Test on Editing/SFX Techniques, and CGI. <u>Authentic Assessment</u> – Each student will be required to create 1-minute Animated Reel - combining each project learned in the Unit to present to the class. 				
	Teaching and Learning Actions				
Universal Instructional Strategies for ELL, SE and Gifted/Talented used in all unitsTeaching and Learning Actions: Whole Group (Circle/Demonstration)Instructor will demonstrate various special effect techniques in Adobe After Pairing – students will be working in pairs of 2 and take turns completing co generated special effects in Adobe After Effects.			pecial effect techniques in Adobe After Effects. Dairs of 2 and take turns completing computer		

Classroom Management – Post behavioral expectations for working in groups.

Homework – Study for – Test on special effects and editing techniques in Adobe After Effects.

Video Clips (Listed in Resources)

Note taking – Students will be required to complete a film assessment in class for every film demonstration.

Special education students:

- Adhere to all modifications and health concerns stated in each IEP
- Give students a MENU option, allowing students to pick assignments from different levels based on difficulty.
- Use the NEWSELA software, which can revise the reading Lexile level to meet students at current reading level.
- Accommodating instructional strategies. Reading Aloud, Graphic Organizers, Reading Study Guides, one-on-one instruction, class website (Google Classroom), Handouts, Definition List, Syllabus, Large Print, Outlines
- Utilize Snap-n-Read and Co-Writer

English Language Learners (ELL) students:

- Use the Britannica launch pack software; give students the option to change the language of the articles.
- Snap and Read Google extension addition. Will read to the student in the language selected.
- Vocabulary Spelling City word banks
- Use visuals whenever possible to support classroom instruction and classroom activities.
- Teacher modeling and written instructions for every assignment

At risk of failure students:

- Give students a MENU option allowing students to pick activities based on interest that address the objectives and standards of the unit.
- Modified instructional strategies, Reading out louds, Graphic Organizers, Reading Study Guides small learning group instruction, class website (Google Classroom), Syllabus, inclusion of more visuals and Films, Field Trips, Google Expeditions, Peer Support, one on one instruction

At risk of failure students:

• Give students a MENU option allowing students to pick activities based on interest that address the objectives and standards of the unit.

	 Modified instructional strategies, Reading out louds, Graphic Organizers, Reading Study Guides small learning group instruction, class website (Google Classroom), Syllabus, inclusion of more visuals and Films, Field Trips, Google Expeditions, Peer Support, one on one instruction Constant parental contact along with mandatory tutoring appointments. Academic Contacts 				
	Gifted and talented students:				
	 Modified instructional strategies Socratic Seminar, Group Discussion, Think-Pair-Share Individual Assignments graded on a more rigorous rubric, Multimedia Projects, working with more primary source documents and completing Case Studies . Student led classroom instruction also Project Based Learning. 				
	Students with a 504:				
	 Adhere to all modifications and health concerns stated in504 plan. Then assess the academics of the student to implement the necessary modifications as described in this document 				
	Classroom Activity:				
Instructional Activities	1-2 Weeks:				
	• <u>LGBTQ+ Black History Doc Series Pre-Production</u> - Black LGBTQ+ History Documentary follows 8-10 guest speakers discussing the importance of LGBTQ+ Black representation through Black History and Education. The film will showcase 10 influential LGBTQ+ Black Leaders through history who have made an influential impact in the Civil Rights Movement, Gay Rights, Literature, Film, Dance, Arts, and Culture.				
	• <u>Stop Motion Animation Phase 1</u> : Students will brainstorm on an idea for their Stop Motion Short Film (2-minute movie) Students will create a story concept. Free Choice in terms of theme (Drama, Comedy, Horror, etc).				
	 <u>Stop Motion Animation Phase 2</u>: Students will begin production and take photos / record a sequence in motion using Stop Motion Studio App. For example, it could be a person walking in the hallway. 				

	3-4 Weeks:
	 Stop Motion Animation Phase 3: Students will export the video and import it into Adobe premiere. Record Voice Over using Voice memo app or from the shock mount mic, from the camera, and import it into Adobe Premiere. <u>LGBTQ+ Black History Doc Series - Production</u> - Students will begin recording their interviews during the weekend as a H.W. Assignment.
	5-6 Weeks:
	 Stop Motion Animation - Phase 4: Students will add opening credits, and end credits for the animation. Stop Motion Animation - Phase 5: Students will export the final video
	7-8 Weeks:
	• Stop Motion Animation - Phase 6: Students will be ready to present their film to the class. We will assign 3 judges for the Classroom Film Screening and rate the films. The winner will receive a certificate for Best Short Film.
	 <u>LGBTQ+ Black History Doc Series - Production</u> - Students will begin post- production and begin editing the interviews in Adobe Premiere.
Experiences (virtual and	Guest Speakers: Zoom/In Person Q&A:
Experiences (virtual and live field trips)	 Brian Dives - Actor Natalia Bougadelis - Producer K.L. Martin - Screenwriter, WGAE Union Cheryl Davis - General Hospital - Staff Writer Christopher Albert - Radio Host/Talk Show Host - Junk and Jam Show - Brooklyn, NY
	Field Trips:
	 BronxNet T.V. Studio - Tour - Lehman College Bronx, NY William Paterson - Communications Department - Radio Station
Resources	

Week 1:

- Introduction to Adobe After Effects <u>https://www.youtube.com/watch?v=MA2kVwJPBkg</u>
- Introduction to Adobe Premiere https://www.youtube.com/watch?v=Hls3Tp7JS8E
- Bring a self portrait to life <u>https://www.youtube.com/watch?v=JzJohgzY4S0</u>

- Simple animation Tutorial <u>https://www.youtube.com/watch?v=XLPchE7DPQE</u>
- How to build a Mouth Rig for Lip Syncing <u>https://www.youtube.com/watch?v=lanbndDl1lg</u>

Week 2:

- Creating an facial animation https://www.youtube.com/watch?v=W6KnuyMNoos
- Creating a logo of your self portrait in Adobe Photoshop https://www.youtube.com/watch?v=azJijVcSrFs
- Special Effects Terminator 2 <u>https://www.youtube.com/watch?v=uqUF0Vij8lg</u>
- Terminator 2 <u>https://www.youtube.com/watch?v=qaUihqvqPNk</u>
- 28 Days Later (2001) Trailer <u>https://www.youtube.com/watch?v=FcDhdb6J3rM</u>
- Red Eye (2005) Trailer <u>https://www.youtube.com/watch?v=XP0DdJ6_5xU</u>

Week 3:

- Creating a bouncing ball in Adobe After Effects https://www.youtube.com/watch?v=JILcMa2fQ4U
- Behind the Scenes of Finding Nemo https://www.youtube.com/watch?v=UvpUDwIWPxy
- Twilight (2008) Trailer <u>https://www.youtube.com/watch?v=fFLrRIPBgOA</u>
- The Matrix (Lobby Scene) <u>https://www.youtube.com/watch?v=iuslUzbJEaw</u>
- The Matrix Trinity Scene https://www.youtube.com/watch?v=VxNiEEtYe4Q

Week 4:

- I Am Legend Trailer <u>https://www.youtube.com/watch?v=sFNPNT_4Qww</u>
- Men in Black (1997) <u>Trailer https://www.youtube.com/watch?v=HYUd7AOw_lk</u>
- Moving Car Tutorial in Adobe After Effects <u>https://www.youtube.com/watch?v=IIOXf_eu2So</u>
- 7 Movies before and after special effects https://www.youtube.com/watch?v=QbLMom6Qt0c
- Blade (1998) Trailer " https://www.youtube.com/watch?v=kaU2A7KyOu4
- The Amazing Spider-Man 2 SFX <u>https://www.youtube.com/watch?v=8_1ZFZieIZU</u>
- Rise of the Planet of the Apes (2011) Trailer <u>https://www.youtube.com/watch?v=T3tidwW1gGM</u>

Week 5:

- Superman Returns (2006) Trailer <u>https://www.youtube.com/watch?v=bRqAUqAFhNw</u>
- Logan Trailer <u>https://www.youtube.com/watch?v=Div0iP65aZo</u>
- Text Animation Tutorial Adobe After Effects https://www.youtube.com/watch?v=PtU0QHrUZko
- The Matrix (2000) Trailer <u>https://www.youtube.com/watch?v=nbNcULQFojc</u>
- The Lord of the Rings The Fellowship of the Ring https://www.youtube.com/watch?v=V75dMMIW2B4
- Alexander (2004) Trailer <u>https://www.youtube.com/watch?v=Bh6LKIdxqCU</u>
- Snow White and the Huntsman <u>https://www.youtube.com/watch?v=F9cBVm9gtKU</u>

Week 6:

• Suicide Squad Trailer – <u>https://www.youtube.com/watch?v=CmRih_VtVAs</u>

- The Dark Knight (2008) Trailer <u>https://www.youtube.com/watch?v=EXeTwQWrcwY</u>
- Hollow Man Trailer <u>https://www.youtube.com/watch?v=NMbybSfJmng</u>
- Harry Potter and the Sorcerer's Stone (2001) Trailer <u>https://www.youtube.com/watch?v=VyHV0BRtdxo</u>
- Inception (2010) Trailer <u>https://www.youtube.com/watch?v=YoHD9XEInc0</u>
- Disturbia Trailer <u>https://www.youtube.com/watch?v=0XDdo6a_UZA</u>
- Troy (2004) Trailer <u>https://www.youtube.com/watch?v=znTLzRJimeY</u>
- Mr and Mrs. Smith (2005) Trailer https://www.youtube.com/watch?v=CZ0B22z22pl
- Pirates of the Caribbean The Curse of the Black Pearl Trailer https://www.youtube.com/watch?v=xTjnVFQBPvw

Week 7:

- Sleepy Hollow (1999) Trailer <u>https://www.youtube.com/watch?v=6RsKwn_Je1k</u>
- The Mummy (1999) Trailer <u>https://www.youtube.com/watch?v=h3ptPtxWJRs</u>
- The Mummy (1999) Trailer Clip <u>https://www.youtube.com/watch?v=UKpNfOR9vF4</u>
- The Bone Collector Trailer <u>https://www.youtube.com/watch?v=w4z4Xsp-bos</u>
- SALT Trailer <u>https://www.youtube.com/watch?v=QZ40WlshNwU</u>
- Lara Croft Tomb Raider (2001) <u>https://www.youtube.com/watch?v=VICylyAKpGA</u>
- Clip from Tomb Raider -<u>https://www.youtube.com/watch?v=5Gc9pviBlJA&list=PLZbXA4lyCtqqejcpTKw3xNKhS0gCcPrDD</u>
- https://www.youtube.com/watch?v=nzjEYhUtRGc&list=PLZbXA4lyCtqqejcpTKw3xNKhS0gCcPrDD&index=4

Week 8:

- Alien (1979) Trailer https://www.youtube.com/watch?v=jQ5lPt9edzQ
- Alien Clip <u>https://www.youtube.com/watch?v=CRXyWtv-huc</u>
- Alien Clip <u>https://www.youtube.com/watch?v=U-mmbStFrAA</u>
- Alien clip <u>https://www.youtube.com/watch?v=3YTIMGmZUr4</u>
- Jurassic Park (1993) Trailer <u>https://www.youtube.com/watch?v=v5Co3A3fLBo</u>
- Crouching Tiger, Hidden Dragon (2000) Trailer <u>https://www.youtube.com/watch?v=gLpZ_5bHmo8</u>
- Crouching Tiger, Hidden Dragon (2000) Clip <u>https://www.youtube.com/watch?v=rxJiE5EKnD0</u>
- <u>https://www.youtube.com/watch?v=ltY3ZLA6dA8</u>
- Mimic (1997) Trailer <u>https://www.youtube.com/watch?v=NxWajKTZQBQ</u>

Articles for Vocabulary:

- <u>https://acatestprep.com/wp-content/uploads/Brainbuffet_Premiere_Vocab.pdf</u>
- https://www.pluralsight.com/blog/creative-professional/mastering-motion-graphics-terminology
- https://quizlet.com/212891187/after-effects-vocabulary-terms-flash-cards/
- https://acatestprep.com/wp-content/uploads/Brainbuffet_Premiere_Vocab.pdf
- The Animation Survival Kit by Richard Williams -
- Pgs 80 129 (Examples of 2D Animation)

Careers in Animation and Visual Effects Review - <u>https://www.animationcareerreview.com/careers-animation/types-jobs</u>
 Walt Disney Animation Studio Career Review: <u>https://www.animationcareerreview.com/articles/walt-disney-animation-studios-career-profile</u>
 Pacing/ Time Frame: 52 class periods: 45 minutes per class period

Unit 2	Stop Motion Animation and Directing Actors	Grade(s)	10-11				
Overview/Ration	Overview/Rationale						
Students will be intr	oduced to various elements of proper speech. They will be able to ident	ify and name	e the parts of				
the vocal apparatus	. The students will articulate words based on phonetic symbols, create st	top motion a	inimation				
characters, set, build	d a 2D dimensional character by clay or paper, create and export a stop r	motion movi	e. Students				
will also add audio e	effects to a stop motion movie.						
New Jersey Stude	nt Learning Standards						
• 9.3.12.AR.2	Analyze the importance of health, safety and environmental managemer	nt systems, p	olicies and				
procedures	common in arts, audio/video technology and communications activities a	and facilities					
• 9.3.12.AR.3	Analyze the lifestyle implications and physical demands required in the a	rts, audio/vi	sual				
technology	and communications workplace.						
	Analyze the legal and ethical responsibilities required in the arts, audio/v	isual techno/	logy and				
	tions workplace.						
	Describe the career opportunities and means to achieve those opportunities	ities in each	of the Arts,				
	logy & Communications Career Pathways						
	Evaluate technological advancements and tools that are essential to occu	upations wit	hin the Arts,				
	logy & Communications Career Cluster.						
Career Readiness,	Life Literacies, and Key Skills						
• 9.4.5.Cl.1: U	se appropriate communication technologies to collaborate with individu	als with dive	rse				
perspective	s about a local and/or global climate change issue and deliberate about p	ossible solut	tions				
• 9.4.5.Cl.3: P	articipate in a brainstorming session with individuals with diverse perspe	ctives to exp	and one's				
thinking abo	out a topic of curiosity						
• 9.4.5.Cl.4: R	esearch the development process of a product and identify the role of fa	ilure as a pa	rt of the				
creative pro	Cess						
• 9.4.5.CT.1: I	dentify and gather relevant data that will aid in the problem-solving proc	ess					
	Identify a problem and list the types of individuals and resources (e.g., sc	hool, comm	unity				
	overnmental, online) that can aid in solving the problem						
	Describe how digital tools and technology may be used to solve problem:						
	Apply critical thinking and problem-solving strategies to different types o	f problems s	uch as				
•	ademic, community and global						
	: Analyze how culture shapes individual and community perspectives and	-	ew				
	dentify and gather relevant data that will aid in the problem-solving proc						
	• 9.4.5.CT.2: Identify a problem and list the types of individuals and resources (e.g., school, community						
	agencies, governmental, online) that can aid in solving the problem.						
	• 9.4.5.CT.3: Describe how digital tools and technology may be used to solve problems.						
	 9.4.5.CT.4: Apply critical thinking and problem-solving strategies to different types of problems such as 						
•	personal, academic, community and global						
	Create a digital visualization that effectively communicates a data set us	ing ionnatti	ı۶				
	such as form, position, size, color, movement, and spatial grouping						

• 9.4.12.Cl.1: Demonstrate the ability to reflect, analyze, and use creative skills and ideas

- 9.4.12.Cl.2: Identify career pathways that highlight personal talents, skills, and abilities
- 9.4.12.Cl.3: Investigate new challenges and opportunities for personal growth, advancement, and transition
- CRP1: Act as a responsible and contributing citizen and employee
- CRP2: Apply appropriate academic and technical skills
- CRP3: Attend to personal health and financial well-being
- CRP4: Communicate clearly and effectively and with reason
- CRP5: Consider the environmental social and economic impacts of decisions
- CRP6: Demonstrate creativity and innovation
- CRP7: Employ valid and reliable research strategies
- CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9: Model integrity, ethical leadership and effective management
- CRP10: Plan education and career paths aligned to personal goals.
- CRP11: Use technology to enhance productivity
- CRP12: Work productively in teams while using cultural global competence

Те	chnology/Computer Science and Design Thinking		Interdisciplinary Standards	
 8.2.12.F.1 evaluate the strengths and limitations of emerging technologies and their impact on educational, career, personal and or social needs. 		 in which the development, organization, and style are appropriate to task, purpose, and audience. NJSLSA.W6. Use technology, including the Internet, to produce and publish writing and to interact and collaborate with others. RI.11-12.1. Accurately cite strong and thorough textual evidence, (e.g., via discussion, written response, etc.), to support analysis of what the text says explicitly as well as inferentially, including determining where the text leaves matters uncertain. W.11-12.4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. (Grade-specific expectations for writing types are defined in standards 1–3 above.) 		
21 st Century Skills: Check all that apply			ntury Themes: Check all that apply Indicate r these skills are E-Encouraged, T-Taught, ssessed in this unit by marking E, T, A on the fore the appropriate skill.	
х	Civic Literacy	T,A	Communication	
	Global Awareness	T,A	Critical Thinking and Problem Solving	

х	Health Literacy		Е,Т,А	Collaboration	
х	Financial, Economic, Busin Literacy	ness, & Entrepreneurial		Creativity and Innovation	
	Environmental Literacy			Other:	
Esse	ential Question(s)				
	How can you commun	be the goals of filming a movi	e?		
End	uring Understandings				
	Goals are essential to a	icate effectively is a skill trans determining outcomes. luals to monitor their progres		o all aspects of one's life.	
Stu	dent Learning Targets/O	bjectives			
	 Demonstrate the ability to understand the qualities of voice and diction needed to articulate for an audience. Demonstrate the ability to incorporate projection in speaking. Demonstrate the ability to control voice based off of the mood in writing Identify/label the proper use of the vocal apparatus. Understand the importance of voice and diction in character development. 				
Ass	essments				
	 <u>Pre and Formative</u> – Exit Ticket <u>Summative</u> – Vocabulary Test on Stop Motion <u>Authentic Assessment</u> – Each student will be required to create a 30 second Stop Motion Short Film. Students must include a Title Sequence, music, and voice over. 				
		Teaching and Le	earning A	ctions	
Instructional Strategies		Whole Group (Circle/Demonstration) Instructor will demonstrate how to direct actors, practice blocking techniques, using a monologue.			
	 Guided notes to help in research assignments (s). Teach, practice, and 	footage in iMovie.	structor will demonstrate stop motion animation technique and how to edit your otage in iMovie. iring – students will be working in pairs of 2 to create a stop motion movie.		
	implement procedures using modeling and role playing. Incorporate pictures/visuals related to camera movements and techniques.	-	st on dire	cting actors and stop motion techniques.	

	Note taking – Students will be required to complete a film assessment in class for every film demonstration.
	Week 1 - 2:
Activities: Including G/T, SE, and ELL Differentiation	 <u>Create a 30 Second Stop Motion Animation</u> Phase 1: Create a story outline in Google Slides Phase 2: Create / Design your characters using clay or paper cut outs Phase 3: Design the set in the T.V. Studio for your stop motion animation
	Week 3 - 4: <u>Create a 30 Second Stop Motion Animation (Continued)</u>
	 Phase 4: Light the Scene in the T.V. Studio Phase 5: Begin taking photos (moving images) using Stop Motion Studio App for your animation Phase 6: Save the pictures and import them in Adobe Premiere Phase 7: Edit the animated sequence Phase 8: Add Title and End Credits in Adobe Premiere
Experiences (virtual and live field trips)	 Guest Speakers: Zoom Q&A: Andrew Froening - Cinematographer, Producer, Director Jay Palmieri - Filmmaker, Writer, Director - Horror
Resources	

Video Clips:

Week 1:

- What not to say to an Actor Part 1 <u>https://www.youtube.com/watch?v=-_pUaq4zbJI</u>
- What not to say to an Actor Part 2 <u>https://www.youtube.com/watch?v=ydzMytIBo6g</u>
- Directing Techniques and Tips <u>https://www.youtube.com/watch?v=ujpeA3dYbIs</u>
- How to Have a better Speaking Voice Fun Public Speaking Tips -Hhttps://www.youtube.com/watch?v=fKVFCicPfSc
- Celeste Headlee Ted Talk <u>https://www.youtube.com/watch?v=R1vskiVDwl4</u>
- How to properly greet someone for a meeting or an interview https://www.youtube.com/watch?v=PS99p84hXio
- How to Hold an Audition https://www.youtube.com/watch?v=4PoCjSF-QBU
- Richard Linklater On The Collaborative Relationship Between Directors https://www.youtube.com/watch?v=qhpzZRm5rnQ

Week 2:

- What is Stop Motion Animation and How Does it Work? <u>https://www.youtube.com/watch?v=wVjMFU11hVA</u>
- Going Fishing <u>https://www.youtube.com/watch?v=4yG_k2Zlw7Y</u>
- How to do stop motion <u>https://www.youtube.com/watch?v=knLaovT6L0E</u>
- Lighting for Stop Motion <u>https://www.youtube.com/watch?v=KtQtO6cVMKE</u>
- Steve Jobs Trailer <u>https://www.youtube.com/watch?v=aEr6K1bwIVs</u>
- Eternal Sunshine of the Spotless Mind Trailer <u>https://www.youtube.com/watch?v=yE-f1alkq9I</u>
- The Edge of Seventeen Trailer (2016) <u>https://www.youtube.com/watch?v=vswj96INhmo</u>
- The Hunger Games (2012) Trailer <u>https://www.youtube.com/watch?v=mfmrPu43DF8</u>

Week 3:

- How to create a Clay Character for Stop Motion <u>https://www.youtube.com/watch?v=S0LoYOuC51M</u>
- How to Make a Wire Puppet -<u>https://www.youtube.com/watch?v=tsBH9na2xNo&list=PLLALQuK1NDriZ7JgmfxOc40hRTnYSt6Gx&index=15</u>
- Puppet Animation Basics <u>https://www.youtube.com/watch?v=-4qjMmLpX7g</u>
- How to Make a Head for your Puppet <u>https://www.youtube.com/watch?v=bLv_qvuK7PI</u>
- What is Stop Motion Animation -https://www.youtube.com/watch?v=JmVEwSQNrqU&list=PLLALQuK1NDriZ7JgmfxOc40hRTnYSt6Gx&index=2
- Multi-Plane Animation Basics -https://www.youtube.com/watch?v=sgboLhI4D3g&index=5&list=PLLALQuK1NDriZ7JgmfxOc40hRTnYSt6Gx
- How to Create Scenery Stop Motion https://www.youtube.com/watch?v=ybNQ16A7ukE&list=PLLALQuK1NDriZ7JgmfxOc40hRTnYSt6Gx&index=9

Week 4:

- How to Animate an Explosion Stop Motion -https://www.youtube.com/watch?v=_iulRznSyOE&list=PLLALQuK1NDriZ7JgmfxOc40hRTnYSt6Gx&index=19
- Color Correction Techniques <u>https://www.youtube.com/watch?v=ZJfcw006SvI</u>
- Shots vs. Set Up <u>https://www.youtube.com/watch?v=Q3yppt_h6bl</u>
- Top 25 Films Every Aspiring Filmmaker should see <u>https://www.youtube.com/watch?v=VvgIYtTFT0c</u>
- Films by Martin Scorsese <u>https://www.youtube.com/watch?v=7pd0dByEnDU</u>
- Lego Bowling (Stop Motion Animation) <u>https://www.youtube.com/watch?v=u8rKDReS2lc</u>

Articles:

- https://acatestprep.com/wp-content/uploads/Brainbuffet_Premiere_Vocab.pdf
- <u>https://www.lomography.com/magazine/127612-a-short-history-of-stop-motion-animation</u>
- https://www.quora.com/What-are-some-good-questions-to-ask-a-film-director-about-his-her-film
- https://www.scienceofpeople.com/body-language-actors/
- Careers in Visual Effects: <u>https://www.screenskills.com/starting-your-career/job-profiles/visual-effects-vfx/</u>

 Careers in Post Production - Visual Effects - <u>https://careertrend.com/about-6619271-job-description-creative-producer.html</u> 				
Pacing/ Time Frame: 53 class periods: 45 minutes per class period				

Unit 3	2D Animation in After Effects & Digital Movie Poster	Grade(s)	10-11			
Overview/Rationale						
 Students wi 	Il engage in an exploration of mathematics, specifically reasoning and ser	ise making,	to solve real			
world probl	ems and learn how special effects designers use math in their work. They	will utilize o	computer and			
non-compu	ter special effects properly.					
New Jersey Stude	nt Learning Standards					
• 9.3.12.AR.2	Analyze the importance of health, safety and environmental managemer	nt systems, p	olicies and			
procedures	common in arts, audio/video technology and communications activities a	and facilities				
• 9.3.12.AR.3	Analyze the lifestyle implications and physical demands required in the a	rts, audio/vi	isual			
technology	and communications workplace.					
• 9.3.12.AR.4	Analyze the legal and ethical responsibilities required in the arts, audio/v	isual techno	ology and			
communica	tions workplace.					
• 9.3.12.AR.5	Describe the career opportunities and means to achieve those opportuni	ties in each	of the Arts,			
A/V Techno	logy & Communications Career Pathways					
	Evaluate technological advancements and tools that are essential to occu	upations wit	hin the Arts,			
A/V Techno	logy & Communications Career Cluster.					
Career Readiness,	Life Literacies, and Key Skills					
• 9.4.12.TL.3:	Analyze the effectiveness of the process and quality of collaborative envi	ironments				
• 9.4.5.CT.3: I	Describe how digital tools and technology may be used to solve problems					
• 9.4.5.CT.4: /	Apply critical thinking and problem-solving strategies to different types of	[:] problems s	uch as			
personal, ac	ademic, community and global					
• 9.3.12.AR.1	Analyze the interdependence of the technical and artistic elements of va	rious career	s within the			
Arts, A/V Te	chnology & Communications Career Cluster.					
• 9.4.5.DC.4:	Model safe, legal, and ethical behavior when using online or offline techn	ology				
 9.4.5.IML.6: to answer q 	Use appropriate sources of information from diverse sources, contexts, ouestions	disciplines, a	ind cultures			
 9.4.5.IML.4: as a whole. 	Determine the impact of implicit and explicit media messages on individ	uals, groups	, and society			
	Distinguish how media are used by individuals, groups, and organization	s for varving	g purposes.			
	Compare the common uses of at least two different digital tools and ident					
	es of using each.	,	0			
-	fort and filter data in a spreadsheet to analyze findings.					
	format a document using a word processing application to enhance text,	change page	2			
	and include appropriate images graphics, or symbols	0 1 0				
	s a responsible and contributing citizen and employee					
	appropriate academic and technical skills					
	d to personal health and financial well-being					
	nunicate clearly and effectively and with reason					
	der the environmental social and economic impacts of decisions					
	onstrate creativity and innovation					

• CRP7: Employ valid and reliable research strategies

- CRP8: Utilize critical thinking to make sense of problems and persevere in solving them.
- CRP9: Model integrity, ethical leadership and effective management
- CRP10: Plan education and career paths aligned to personal goals.
- CRP11: Use technology to enhance productivity
- CRP12: Work productively in teams while using cultural global competence

Ге	chnology/Computer Science and Design Thinking		Interdisciplinary Standards
 8.2.12.E.3 Use a programming language to solve problems or accomplish a task (e.g., robotic functions, website designs, applications, and games). 8.2.12.E.4 Use appropriate terms in conversation (e.g., troubleshooting, peripherals, diagnostic software, GUI, abstraction, variables, data types and conditional statements). 21st Century Skills: Check all that apply		 NJSLSA.W4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. NJSLSA.W6. Use technology, including the Internet, to produce and publish writing and to interact and collaborate with others. RI.11-12.1. Accurately cite strong and thorough textual evidence, (e.g., via discussion, written response, etc.), to support analysis of what the text says explicitly as well as inferentially, including determining where the text leaves matters uncertain. W.11-12.4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. (Grade-specific expectations for writing types are defined in standards 1–3 above.) 21st Century Themes: Check all that apply Indicate whether these skills are E-Encouraged, T-Taught, or A-Assessed in this unit by marking E, T, A on the 	
		line be	fore the appropriate skill
(Civic Literacy	T,A	Communication
	Global Awareness	T,A	Critical Thinking and Problem Solving
	Health Literacy	E,T,A	Collaboration
	Financial, Economic, Business, & Entrepreneurial Literacy		Creativity and Innovation
	Environmental Literacy		Other:
SS	sential Question(s)		

- How does the length and speed of an animation affect the look and feel of the final product?
- How would you describe the 12 basic principles of animation?
- How would you identify the importance of animation in our daily life?
- How are motion graphics used visually to sell a product?
- How would you describe the responsibilities of an animator?

Enduring Understandings

- The basic principles of animation are: Squash and Stretch, Anticipation, Staging, Straight Ahead and Pose to Pose, Follow Through and Overlapping Action, Slow-In and Slow-Out, Arc, Secondary Action, Timing, Exaggeration, Solid Drawings, and Appeal.
- Graphics can be used to appeal to the viewer and sell products.
- Video editing software can enhance video presentations.

Student Learning Targets/Objectives

- Design a movie poster
- Drawing Fundamentals 2D Animation
- Drawing Fundamentals 3D Animation
- Record and edit sound clips
- Adjust volume levels within a sound clip
- Evaluate the quality of a soundtrack
- Combine video clips to create a finished product
- Navigate a video editing program to create a high quality video presentation
- Import and manage files using a video editing program
- Add titles, sounds, and effects to video projects

Assessments

- Pre and Formative Exit Ticket
- <u>Summative</u> Vocabulary Test on Editing Techniques in Adobe Illustrator
- <u>Authentic Assessment</u> Each student will be able to design their own movie poster using 3D Imagery and a 2-3D Animated Short

Teaching and Learning Actions				
Instructional Strategies	<u>Whole Group</u> (Circle/Demonstration) Instructor will demonstrate how to direct actors, practice blocking techniques, using a monologue.			
 Reinforce skills of note taking using self-generated step- by-step guide and/or glossaries to completing editing tasks 	Instructor will demonstrate 2D animation technique in Adobe After Effects Instructor will demonstrate how to create a movie poster in Adobe Photoshop Pairing – students will be working in pairs of 2 to 2-3D Animation (30 Seconds). Homework – Study for – Test on directing actors and stop motion techniques.			

 Use Post it notes to jot down unfamiliar 	Video Clips (Listed in Resources)
terminology	Note-taking – Students will be required to complete a film assessment in class for
	every film demonstration.
	Classroom Activity:
Activities: Including G/T,	Week 1 - 2:
SE, and ELL Differentiation	Create a 30 Second Stop Motion Animation:
	• Phase 1: Create a story outline, using Google Slides, for your 2-3D Animated
	film.
	 Phase 2: Create / Design your characters in Adobe Photoshop/Illustrator Phase 3: Important layers in Adobe After Effects.
	LGBTQ+ Actors, Filmmakers, that have made impact in the Film Industry:
	Students will be learning about important public figures in the LGBTQ+ community
	that are in the film industry:
	Wilson Cruiz - Actor
	Laverne Cox - Actor / Producer
	Lena Waithe - Producer/Director/Writer
	Dee Rees - Producer/Director/Writer
	Janet Mock - Producer/Director/Writer
	 Cheryl Dunye - Tarell Alvin McCraney
	 Ryan Murphy
	Lilly Wachowski
	Week 2 - 4:
	Currente e 20 General Stee Martine Animations
	Create a 30 Second Stop Motion Animation:
	Phase 4: create the animation in Adobe After Effects
	 Phase 5: Edit, Add Title Sequence and End Credits
	Export the film as a Quicktime MOV. File
	Special education students:
	Adhere to all modifications and health concerns stated in each IEP
	Give students a MENU option, allowing students to pick assignments from
	different levels based on difficulty.
	 Use the NEWSELA software, which can revise the reading Lexile level to meet students at current reading level
	 students at current reading level. Accommodating instructional strategies. Reading Aloud, Graphic Organizers,
	Reading Study Guides, one-on-one instruction, class website (Google
	Classroom) , Handouts, Definition List, Syllabus, Large Print, Outlines

	 Utilize Snap-n-Read and Co-Writer 		
	English Language Learners (ELL) students:		
	 Use the Britannica launch pack software; give students the option to change the language of the articles. Snap and Read Google extension addition. Will read to the student in the language selected. Vocabulary Spelling City word banks Use visuals whenever possible to support classroom instruction and classroom activities. Teacher modeling and written instructions for every assignment 		
	At risk of failure students:		
	 Give students a MENU option allowing students to pick activities based on interest that address the objectives and standards of the unit. Modified instructional strategies, Reading out louds, Graphic Organizers, Reading Study Guides small learning group instruction, class website (Google Classroom), Syllabus, inclusion of more visuals and Films, Field Trips, Google Expeditions, Peer Support, one on one instruction. 		
	Zoom Q&A with Industry Professionals:		
Experiences (virtual and live field trips)	 Students will be paired with an Industry Professional 1 on 1. They will ask 10 questions related to their job role, responsibilities, problem solving strategies on a film set. Each video will be recorded and uploaded to Google Classroom as a Doc Series. 		
Resources			
Video Clips:			
Simple Animation in ACreating a Logo in Ado	dobe After Effects - <u>https://www.youtube.com/watch?v=X3i3MtdmoEI</u> be Photoshop - <u>https://www.youtube.com/watch?v=il_PCSQ-KME</u> ter in Adobe Photoshop - <u>https://www.youtube.com/watch?v=L7nTDS9eUZc</u>		

• Designing a Movie Poster in Adobe Photoshop -<u>https://www.youtube.com/watch?v=PmxLqQcmG2A</u>

Pacing/ Time Frame:	40 class periods: 45 minutes per class period